The topic I decided to choose from the pragmatic programmer is called inheritance tax. I chose this because Inheritance was one of the topics that was a bit difficult for me but I once I caught on to it I loved it. I was interested in this topic because I like how it can be used.

The main points of this topic in my own words is that inheritance is something that should not be used as a go to resolution. It is an easy way to allow things to be more functional and allows really good reusability. On the other hand, this can cause things to become a bit complex. We should be careful and think about other ways to do things such as composition because that can cause you to be more flexible and have a code that is maintainable.

Furthermore, another resource I found was (*Code reusability in software development*). I think this article did a good job at supporting things I have mentioned, and it was informative. It made good points about code reusability. It mentions good things about being flexible with code and benefits of this.

Resource

*Code reusability in software development*. BrowserStack. (2024, November 28). https://www.browserstack.com/guide/importance-of-code-reusability